

KENNETH LINDROOS

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🔗 Portfolio: lindroos.me

EDUCATION

MSc, Industrial Engineering & Management, Aalto University

2016 - 2019 / Helsinki, Finland

Major: Strategy & Venturing, Minor: Product & Service Design. Participated in ME310, a year-long design thinking program organised together with Stanford University.

BEng, Computer Science, Imperial College London

2012 - 2015 / London, United Kingdom

Grade: First-class honours, results in top 10% of my class. Awarded for outstanding achievement in my bachelor thesis.

European Baccalaureate, European School of Brussels II

2011 / Brussels, Belgium

International secondary school diploma, average grade 92%.

PROJECTS

Gradbase 2015 / Imperial College London

Group project where we developed an online service that instantly verifies the education of job applicants to prevent fraud on CVs.

Awarded a prize from our department for software engineering excellence applied to solve an important real-world problem.

Raised pre-seed funding from investors in 2016 and turned the project into a startup where I have since held an advisory role.

POSITIONS OF RESPONSIBILITY

Committee Member & Treasurer

Imperial College Floorball Club

Aug 2013 - June 2015 / London, United Kingdom

Managed expenditure and income of 30 members club. Created a new website, introduced a newsletter and managed social media.

SKILLS

Design

Adobe XD / InDesign / Photoshop • Figma • Sketch

Technical

Python (Django) • HTML/CSS/Javascript • Java (Android) • SQL

Languages

Swedish (native) • English (fluent) • Finnish (intermediate)

WORK EXPERIENCE

Researcher, Valpas

Dec 2018 - May 2019 / Helsinki, Finland

Master's thesis worker at a hotel technology startup. Researched an opportunity to develop a niche hotel booking platform. Conducted customer interviews, analysed the competitive landscape and helped design and run experiments to validate ideas.

Product Intern, Trustly

Aug 2017 - Sept 2017 / Stockholm, Sweden

FinTech company developing online bank payment services for e-commerce. Tested, analysed and researched the competitive landscape of payment products and integration possibilities with banks.

Product Intern, Wolt

Apr 2016 - July 2016 / Helsinki, Finland

Food delivery startup. Helped make customer support more effective and integrated with the product team by analysing customer conversations to prioritise product development work. Automated a process to proactively help unhappy customers.

Photographer & Graphic Designer, Finnish Defence Forces

July 2015 - Mar 2016 / Dragsvik, Finland

Mandatory Finnish military service. Awarded the Nyland Brigade Guild Medal for excellent service.

Developer Intern, Grand Cru Games

Aug 2014 - Sept 2014 / Helsinki, Finland

Designed new mobile game concepts, pitched them to the company and coded simple prototypes in Unity.

Analyst Intern, Grand Cru Games

Aug 2013 - Sept 2013 / Helsinki, Finland

Analysed growth metrics and player onboarding data in the alpha version of mobile game Supernauts, presented insights to game development team.

Quality Assurance Intern, Grand Cru Games

Aug 2012 - Sept 2012 / Helsinki, Finland

Tracked bugs and analysed user feedback from usability tests of an upcoming mobile game.